



HVRS MARCH 2021



NAME: _____

ADDRESS: _____

EMAIL: _____

PHONE : _____

CAMPING—\$10/night No of Sites: _____ No. of nights: _____ Cost: _____

STABLES - \$10/night No of Stables: _____ No. of nights: _____ Cost: _____

YARDS—\$5/night No. of Yards: _____ No. of nights: _____ Cost: _____

ENTRIES: Name: _____ RSNCA No _____ Cost: _____

Name: _____ RSNCA No _____ Cost: _____

Name: _____ RSNCA No _____ Cost: _____

Name: _____ RSNCA No _____ Cost: _____

TOTAL AMOUNT TO BE PAID: _____

Payment to: Hunter Valley Ranch Sorting BSB 082845 Acc 889188940 Ref: Your name

Bank Account details for Prize Money:

Name: _____

BSB: _____ Account: _____

~ ENTRIES CLOSE WEDNESDAY MARCH 17TH, 2021 ~

Prepaid entries only. Entries must be paid for by closing date or entries will not be accepted.

Completed entry forms must be emailed to: hvranchsorting@hotmail.com

All competitors must be members of RSNCA—membership forms can be found at www.rsnca.net.au

1.2.8 **Masters** – The Masters division is for all contestants ages 50 years or older by December 31 of the current year.

1.2.9 **Youth** – All Contestants in the Beginner Youth Division must be 12 or younger by January 1st of the current points year commencing (July 1st of the previous year). Beginner Youth may have an Adult or experienced person in the gate but the sorter must be rated #1 Beginner.

2.2 **Ranch Hand Sorting Guidelines** - The Gate Horse holds the herd and turns back wrong numbered cattle while the Sort Horse is continuously in the herd to separate and cut out the correct numbered cattle in sequential order. Contestants can ride together two times if they change the designated sorter.

Sort Horse & Rider - The sort horse and rider will be responsible for sorting all cattle in the correct order by working through the herd to both turn back and cut the cattle from the herd. This horse and rider is allowed to make both offensive and defensive moves while cutting the cattle.

Gate Horse & Rider - Must compete in a defensive manner. Must not make any aggressive moves on the object numbered calf while driving it toward the gate. May make aggressive moves on any and all numbered cattle other than the object numbered calf . Cannot turn toward the object numbered cow to drive it out or increase its speed toward the gate.

2.5 Any team may draw-out of any event with 96 hours notice prior to final draw being made for that class with no draw out charge. If no notice is provided then entry fees are forfeited to the competition's pot.



ENTRY FORM—MARCH 2021

NAME: _____

~ If entries don't match with partners an auto draw may be given ~
An entry form is required for each rider, not per team.

FRIDAY

EVENT: Masters #10HC—\$25/run

Partner 1: _____

Partner 2: _____

Partner 3: _____

Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: Western Heritage All Levels HC—\$25/run

Partner 1: _____

Partner 2: _____

Partner 3: _____

Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: Western Heritage #6HC—\$25/run

Partner 1: _____

Partner 2: _____

Partner 3: _____

Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

How to fill in entry form:

- * All classes are max. 5 ride limit (except #14RH)
- Pick 4 / Draw 1 or Draw all.
- * 1 x Auto draw is mandatory for each class (and is paid for)
- * You can only partner with the same rider once in each class (except #14RH) .
- * EXAMPLE: If you would like 2 runs in a class, you can pick 1 partner + 1 x auto draw.
- If you don't have anyone to partner with, that's not a problem a partner will be randomly selected for you.
- * **#14 Ranch Hand** is 9 ride limit if you ride with the same person twice. – Pick 8/Draw 1. You can have 9 runs in this class, pick 8 and draw 1. You can ride with the same person twice but you must be the sorter for one ride and the gate person for the other ride. You must designate the Sorter or Gate person on your entry.



2.3.9 Western Heritage Sorting

This class is used to fine tune the cattle reading and handling skills of the contestant and also to attract a whole new population of contestants who may be intimidated by the speed of competition in many of our events. Those who excel in slow and quiet cattle management will now have a game to be very competitive in. In this class, all standard RSNCA will remain, with the addition of two new ones.

- a) Limited to a trot or walk by the sorter: Loping after one stride by the sorter will result in a no time. The gate person can go at any speed to defend the gate as a defensive move however they cannot lope/canter toward or into the herd to sort cattle.
- b) Verbal noise, by either contestant, intended to influence the cattle is prohibited. Shouting by either rider to intimidate the cattle will result in a no time however, non-verbal noises such as whistling, clucking, slapping chaps, etc are all common practices among cattlemen and are allowed. Artificial whistles are not allowed.



ENTRY FORM—MARCH 2021

NAME: _____

~ If entries don't match with partners an auto draw may be given ~

SATURDAY

EVENT: #4 Non HC—\$25/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #2 Beginners—\$20/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #10 Beginner Youth Ranch Hand—\$15/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #10 HC—\$25/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #14 Ranch Hand—\$25/run

Don't forget

Partner 1: _____ S / G
Partner 2: _____ S / G
Partner 3: _____ S / G
Partner 4: _____ S / G

Partner 5: _____ S / G
Partner 6: _____ S / G
Partner 7: _____ S / G
Partner 8: _____ S / G

Total rides inc. auto: _____ TOTAL \$: _____

SUNDAY

EVENT: #4 Non HC—\$25/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #2 Beginners—\$20/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #10 Beginner Youth Ranch Hand—\$15/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: #10 HC—\$25/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

EVENT: All Levels—\$25/run

Partner 1: _____
Partner 2: _____
Partner 3: _____
Partner 4: _____

Total rides inc. auto: _____ TOTAL \$: _____

